

Who Should Update

This release supports 16X and Rosetta series interfaces and OS X Lion/Mountain Lion, Maestro 2 and Apogee's Symphony I/O interface. Please see page 2 for specific hardware connection details.

Who Should Remain on Previous Releases.

- Apogee SBus is not currently supported in this release. If SBus is critical to your legacy Symphony system, remain on the Symphony 64 Sept. 09 release.
- The use of two Symphony 64 cards is not supported with this release. If you are using 2 Symphony 64 cards with legacy interfaces, remain on the Symphony 64 Sept. 09 release.
- The Save / Load functionality from Maestro 1 is no longer available; saved Maestro 1 setups will not be loadable into Maestro 2. If you need to Save and Load Maestro setups you should remain on the Symphony 64 Sept. 09 release.
- The Avid EuCon control protocol is not supported in Maestro 2.

To update

- 1. If you're installing this release over a previously installed version of Symphony 64/Maestro 1, you should run the Symphony64 Uninstaller before updating to 4.4. If you're installing this release over a previously installed version of Symphony I/O software, you should run the SymphonyIO Uninstaller. If you're installed both versions, you should run both uninstallers.
- **2.** Double-click the Symphony System Software Installer and follow the instructions provided by the installation application.
- 3. No firmware updates are required the Symphony IO Firmware Updater is for Symphony I/O users only.
- 4. You will be required to re-start your computer once installation is complete.

After updating - After updating, verify that the Symphony Source setting (found in the Maestro 2 > System Setup tab and Audio MIDI Setup) is set to the appropriate Port setting:

If interfaces are connected only to Port 1, set Source to **Port 1 Chs 1-32**. If interfaces are connected to both Ports 1-2, set Source to **Ports 1-2 chs 1-64**.

New Features - Legacy interfaces

- The "A" icon that previously appeared in the Apple Menu bar has been removed Look in Maestro 2's Toolbar System Status display for system information.
- To distinguish between an AD16X and DA16X when the interface is set to Advanced routing mode or a Rosetta 800 and 200, the setting **Device Type** is provided in Maestro 2 (Device Settings tab). This ensures that audio paths displayed in the Input and Output Routing tabs correspond to the actual hardware I/O. If neither a 16X Series in Advanced routing nor a Rosetta is connected, the **Device Type** drop down is not displayed.

Known issues - Legacy Interfaces

- When an AD16X or DA16X in Advanced routing mode is connected, it may be mis-identified in Maestro. To resolve the issue, choose the correct interface in the Maestro 2 Device Settings > Device Type drop down menu, restart the computer, launch Maestro and click "Reset Routing" in the Input and Output Routing tab windows.
- When using Symphony I/O and legacy interfaces together, Routing tabs may not display the proper number of inputs and outputs. To work around this issue, restart the computer, launch Maestro and click "Reset Routing" in the Input and Output Routing tab window.
- The AD16X may initially be detected as a Rosetta 800. Workaround restart the computer, launch Maestro and click "Reset Routing" in the Input and Output Routing tab window.

Using Legacy Apogee Interfaces with OS X Lion/Mountain Lion & Maestro 2

- Note that at the current time, the use of only 1 Symphony 64 card is supported regardless of the interface connected.
- When connecting legacy Apogee interfaces to a Symphony 64 or Mobile card, ensure that the interfaces are connected in a supported hardware combination, as listed below. With a Symphony 64 card, it's possible to connect one supported combination to each port.
- When connecting both Symphony I/Os and legacy Apogee interfaces to a Symphony 64 card, connect the Symphony I/O to **Port 1 Channels 1-32** port and legacy interfaces (in a supported combination) to the **Port 2 Channels 1-64** port.
- Legacy Apogee interfaces don't include Loop clock functionality (as found on Symphony I/O). Thus, when legacy interfaces are connected to a Symphony 64 card, the "Use Loop Sync" checkbox does not appear and Loop sync functionality is defeated on the Symphony I/O. Use one of the clock configurations described on pages 6-7 of the Symphony 64 User's Guide v1.1.

Legacy Interface Supported Combinations

See the Symphony 64 User's Guide v1.1 for connection diagrams

1 to 4 Rosetta 800s	1 to 4 Rosetta 200s
1 AD16X (standard routing)	1 AD16X (advanced routing)
2 AD16X (standard routing)	2 AD16X (advanced routing)
1 DA16X (standard routing)	1 DA16X (advanced routing)
2 DA16X (standard routing)	2 DA16X (advanced routing)
1 AD16X (standard routing) + 1 DA16X (standard ro 1 AD16X (standard) + 1 DA16X (standard) + 1 AD16	uting) 6X (standard) + 1 DA16X (standard)
1 AD16X (advanced routing) + 1 DA16X (advanced	routing)
1 Rosetta 800 + 1 AD16X (standard routing)	1 Rosetta 800 + 1 AD16X (advanced routing)
1 Rosetta 800 + 1 DA16X (standard routing)	1 Rosetta 800 + 1 DA16X (advanced routing)
1 AD16X (standard routing) + 1 Rosetta 800	1 AD16X (advanced routing) + 1 Rosetta 800
1 DA16X (standard routing) + 1 Rosetta 800	1 DA16X (advanced routing) + 1 Rosetta 800

1 AD16X (standard routing) + 1 DA16X (standard routing) + 1 Rosetta 800